

Resource description in GENI: Rspec model

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Outline

- The Problem: Describing GENI Resources
- Current design: Rspec
 - Design features
 - Driving principles
- Open issues
 - Interactions with other working groups

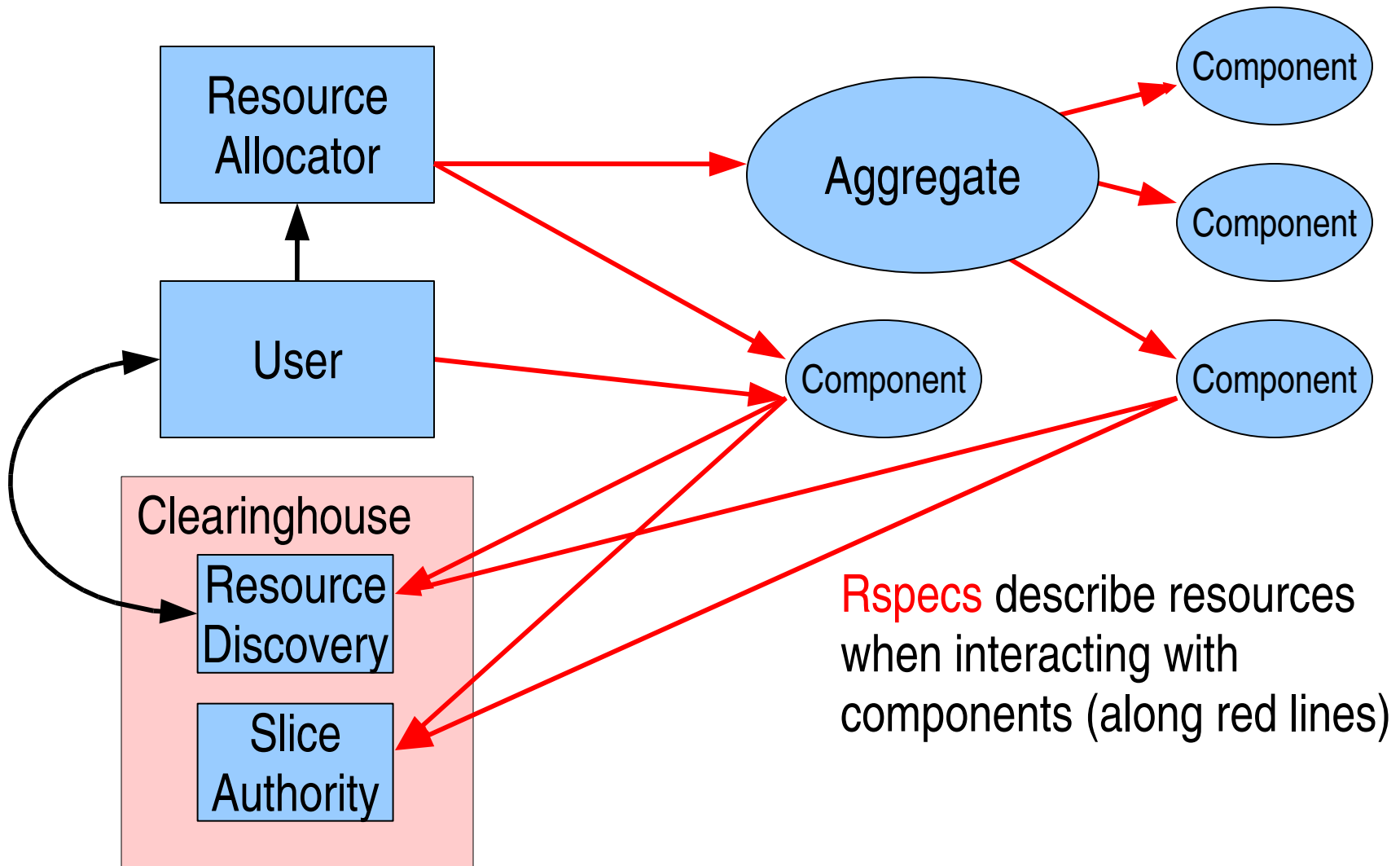
Resource Description in GENI

- Experiment: set of configured resources configured by GMC
- To assemble an experiment, entities must:
 - Describe available resources
 - Components, brokers, portals, discovery services
 - Describe resources requested
 - Components, users, brokers, portals
 - Describe resources allocated or promised
 - Components, aggregates, brokers

Rspec: GENI Resource Description

- Rspec: General, Extensible, Resource Description
- Low Level language: assembly code
- Rspec provides interoperability between
 - Components & resource discovery services
 - Components & resource allocation services
 - Components & users (who want to talk directly)
 - Components & domain specific tools
 - Components & clearinghouses/slice authorities
 - Tools & services that adopt Rspecs

Where Are Rspecs Used?



Principles of Rspec Design

- Standardized core schema
 - Universal attributes
 - Constraints on attributes
- Extensibility
 - New Components & Technologies
 - New Abstractions
- Composition
 - Incremental descriptions
 - Distributed descriptions

Core Schema: Wide base

- Elemental properties
 - Computation: how much can I process?
 - Communication: how much can I interact with others?
 - Storage: how much information can I hold?
 - Measurement: what can I see?
- Constraints
 - Relations between properties: e.g., CPU v. disk tradeoff

Extensibility: Planning for the Future

- Abstractions
 - Multiple operational modes (virtual router, switch, OS)
- Unique capabilities
 - Lambda switching, frequency allocation
 - Future capabilities
- Configuration mechanisms
- Framework allows interpretation or omission

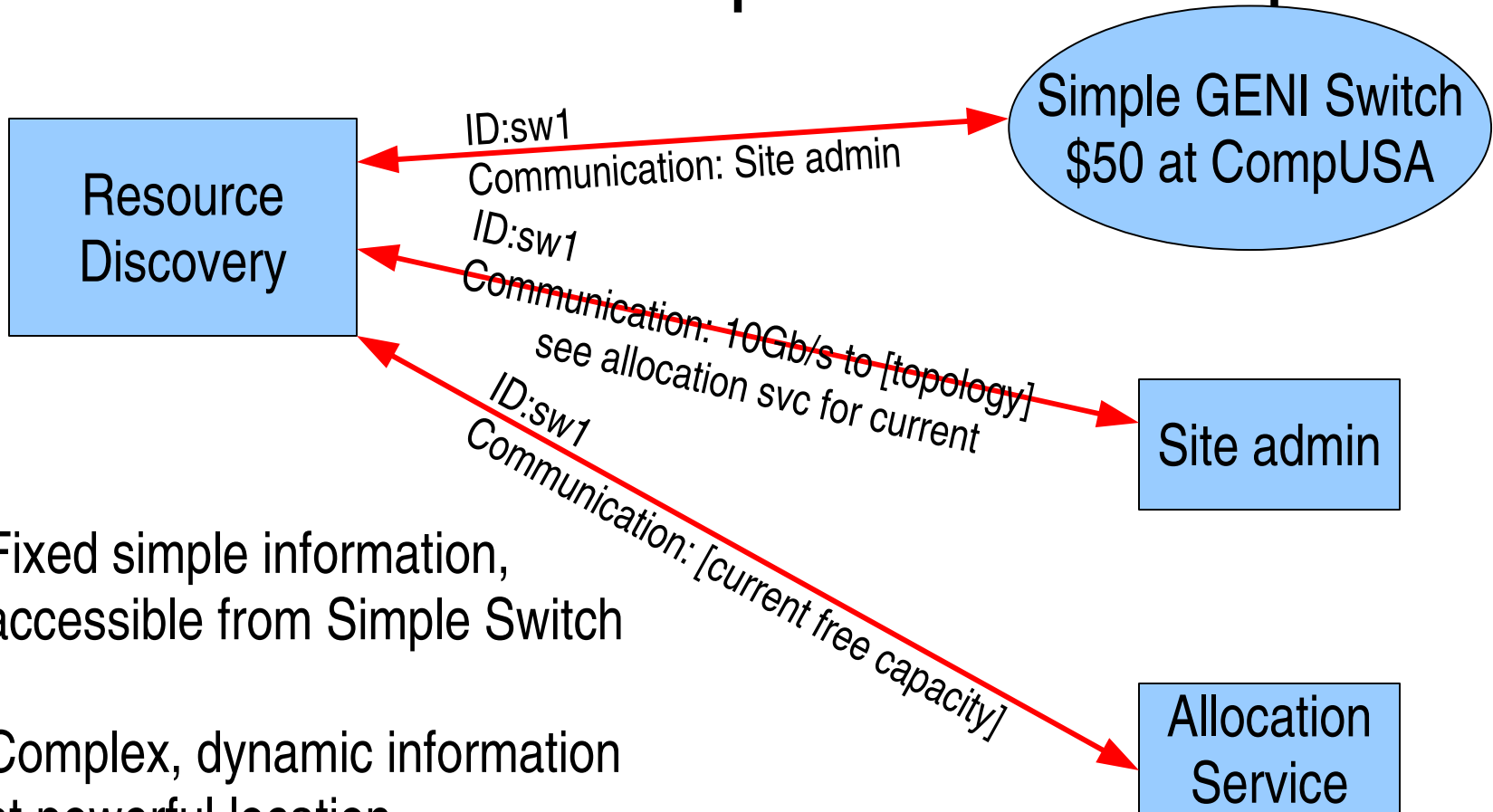
Composition: Scalability & Flexibility

- Basic idea: Identify every resource unambiguously
- Combine data from multiple sources, knowing we are talking about the same resource
- Don't define boundaries in RSpec itself:
 - Who supplies which data about resources
 - Static/dynamic data
 - Appropriate level of detail for everybody
- Biggest challenge: defining identity for “logical” resources

Composition: Iterative and Distributed

- Iterative composition: Tell me more...
 - Allows components to refine description
 - Detail known to users/services that need it
- Distributed composition: Gathering data
 - Different data kept different places
 - Capacity from topology
 - Capacity from availability
 - Allows administrators to partition data appropriately
 - Composition extends to services that use Rspecs

Distributed Composition Example



Fixed simple information,
accessible from Simple Switch

Complex, dynamic information
at powerful location

More Information

- RSpec paper
 - <http://groups.geni.net/geni/attachment/wiki/GeniControl/rspec-draft-v0.4.pdf>
- XSD schemas
 - XSD: <http://www.isi.edu/~faber/GMC/schemas/resources.xsd>
 - Documentation: <http://www.isi.edu/~faber/GMC/html/resources.html>

Open Issues

- Practical extensions: Describing real components
 - Proper framework
 - Coordination
- Connectivity and Topology: Connecting components
- Constraint Language: How expressive?
 - “I never want to execute an Rspec” - Rob Ricci
- Naming Resources and Views: bigger than Rspecs
 - Logical or Virtual resources
 - Lifetimes

Interactions with Other WGs

- Substrate
 - Examples of representing specialized components
 - Assumption testers: Wireless & Optical & ???
- OMISS
 - Rspecs useful for internal tools?
 - Staff may construct Rspecs for legacy equipment
- Services
 - Services must “compile to” Rspecs
 - Use Rspecs between tools?
- Opt-in?